**Feedback: Week#4 Journal Entry**

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This week was all about coding the prototypes that we selected for the game, gathering the images, coding the algorithms to parse small text strings from users.

**Feedback on Map Decision:** After collecting feedback from all teammates on the map idea, we have decided upon the map actor class and the random map images that should be involved in it. Team will soon start coding on it.

**Feedback on Basic Actors:** After collecting feedback on the actors, we are now gathering the images for the basic actors and we will review these all images and only include the finalized into our code.

**Feedback on Review:** This week reviewing the work done has a little more significance to it. As some of our teammates have completed the tasks assigned to them on the waffle board, their tasks were moved to the review area. They also assigned these tasks to appropriate members of the team to review. Example the algorithm that was completed in the precious week, the images that were gathered in the previous week. The review feedback is still going on and once it gets finalized, we will include them in or game code.

**Feedback On Test Cases:** The teammates who completed their basic crypto algorithms are now trying to gather test cases and their expected solutions. These test cases will be completely basic as the algorithm and the game is in inception stage.